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# Stephen Wong

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## Objective

Seeking animation position at a company that will help broaden my experiences as an artist, and can also benefit from my creativity and storytelling skills as a character animator.

## Experience

6/06–4/07, 11/07–Present      Pixar Animation Studios      Emeryville, CA  
**Character Animator, “Toy Story 3,” (2010) “Up,” “Ratatouille”;** **Crowd Animator, “Wall-e”**  
Animator for Pixar/Disney feature animated titles and short films

4/07–10/07      Tippett Studio      Berkeley, CA  
**Animator, “The Spiderwick Chronicles” and “The Golden Compass”**  
Animator on 2008 feature “The Spiderwick Chronicles” and 2007 feature “The Golden Compass”

3/06–6/06      Industrial Light & Magic      San Francisco, CA  
**Animator, “Pirates of the Caribbean: Dead Man’s Chest”**  
Animator for 2006 Disney sequel to “Pirates of the Caribbean.” Animated both sea creature and CG pirates, including Davey Jones.

8/05–1/06      Blue Sky Studios      White Plains, NY  
**Character Animator, “Ice Age 2”**  
Animator for 20<sup>th</sup> Century Fox’s computer-animated sequel “Ice Age 2.”

## Education

Academy of Art College      B.F.A., Illustration/Animation  
▪ 3.7 GPA; Graduated May 2005  
▪ Classes include two advanced character animation courses (admittance through portfolio review) taught by Pixar Animators Stephen Gregory and Billy Merritt; Andrew Gordon and Mike Venturini

Georgia Institute of Technology      B.S., Computer Science  
▪ Specialization: Computer graphics and Human Computer Interfaces (Graduated 2001)  
▪ Work/school internship completed at IBM Corporation (1996-1999)

## Skills

**Art:** Animation with emphasis on storytelling, weight, realism and timing; traditional art foundation; character rigging and modeling; motion graphics; graphic design; character design; animation layout; storyboarding; painting, life and gesture drawing

**Graphics Applications:** Maya, Photoshop, After Effects, Illustrator, Premiere, Flash, Painter

**Programming Languages:** Mel, Java, HTML, C, Perl, PHP, Unix Shell Scripting